WHITE PAPER

1. The Social Media Platform
2. Overview
3. Veelive Introduction
4. About The CEO
5. Our Team
6. 3D Room
7. Maximizing Earnings On a Social
8. Veelive Marketplace
9. Land purchases
10. Building Purchases
11. Buy an Entire Office or Store
12. Rent an Office or Store
13. Rent a Metaverse Hotel
14. Get Your Own Apartment
15. Token Transaction
16. VIME Tokens for Investors
17. Influencer MST Tokens
18 Direct Commission
19. VLT and VBT Owner
20. Rentals
21. MST Owner
22. Profit for active MST Token holders
23. Example Calculation MST Tokens
24 Reselling Commission
25. VIME Tokens
26. Veelive Metaverse Attraction
27. Immersive Virtual Real Estate and Showrooms
28. Veelive's Vision
29. Technical Details Blockchain And Games
30. Technical Details Blockchain And Games
31. Veelive Metaverse Technical Documents
32. System Architecture
33. Front-End Development
33. Back-End Development
34. Database Management
34. Security Consideration
34. Blockchain Security
34. Deployment Pipeline
35. Maintenance Plan
36. Support
37. Brief Overview Of Future Costs
37. Outlook Until 2030
38. Academy Expansion
39. 2026-2030 Blockchain Games
39. Total Expenditure For Future Integration
39. Invest In The Metaverse With VIME Tokens
40. Financing VIME Tokens
41. Overview Of The Expected Return (VIME)
42. Overview Investment VIME Table
43. Closing Words

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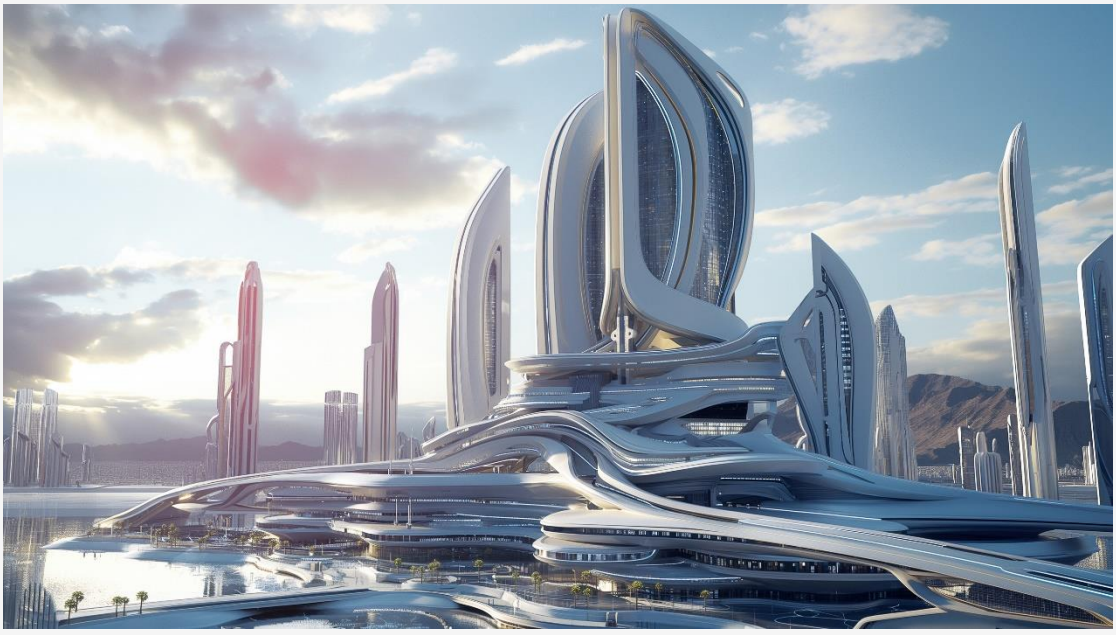


Veelive introduction:

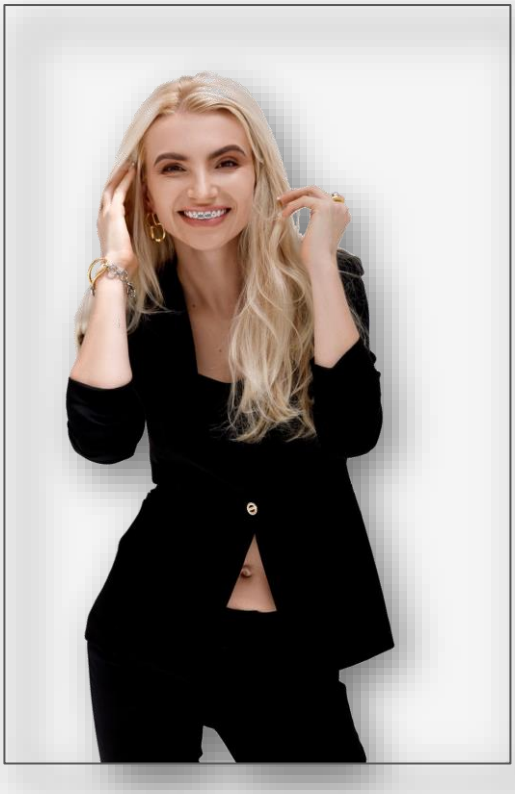
Veelive introduces a groundbreaking platform that transcends traditional social media interactions. At its core, social media facilitates the creation and exchange of ideas and information within virtual communities. Veelive takes this a step further by offering the Social Media 3.0 Experience, a metaverse where communication and marketing leaps into a new dimension. This platform is built on authenticity and aims to foster genuine conversations, enabling users to connect through fully customizable avatars in a community-rich environment.

About the CEO:

As the CEO of Veelive, I am excited to introduce our innovative project that will be launching in the summer of 2024. Veelive is a new metaverse social media platform designed to break down borders and transform the way we communicate. Our vision is to create a world without wars, founded on respect and compassion, where everyone can share their stories, cultures, and dreams with each other seamlessly.

My personal journey inspired the creation of Veelive. Growing up in Ukraine, it was nearly impossible for me to travel, but I allowed myself to dream big and pursued those dreams. This experience taught me the importance of daring to dream, and I believe that technology should be a force that unites us, not divides us.

Through Veelive, we hope to make connections possible and meaningful, even for those living on the other side of the world.



As Mahatma Gandhi once said, "Be the change that you wish to see in the world." Through Veelive, we are striving to be that change. We believe that our platform has the potential to revolutionize how people connect online and create a world where everyone is a citizen of this planet. Thank you for your time, and I am excited to embark on this journey with you.

Veelive

Veelive's Team Partners with Idea Usher for Metaverse Development:

Veelive, a company focused on the development of the Metaverse, has recently announced a partnership with various investors and corporations. One of their partners is Idea Usher, a well-known app development company that offers innovative solutions to businesses worldwide.

Headquartered in Mohali, India, Idea Usher has expanded its reach with branches in the USA, the United Arab Emirates, and Canada. With over 11 years of experience and more than 1000 clients, the company has established a reputable name in the industry. Their partnership with Veelive is expected to bring significant developments to the Metaverse.

As a leader in app development, Idea Ushers' expertise will undoubtedly be an asset to Veelive's vision for the Metaverse. With their combined efforts, they aim to create a virtual world that offers unique experiences and opportunities for businesses and individuals alike.

Our Team:

Name: Yana Seiz
CEO Veelive

Name :
Tanya Bensal
Project Manager / Lead

Name:
Krish Shukla CTO
Technical director

Name:
Suryansh Thakur
Lead designer

Name:
Rahul Karmali
Metaverse Developer

Name:
Siddhant Kshirsagar
Project Manager

Name:
Namisha Agarwal
Project Assistant

Name:
Rimma Ismailova
Digital Designer

Veelive Metaverse: Key Features Overview (3D Room)

The Veelive Metaverse is designed to provide users with an immersive, interactive, and dynamic 3D virtual space that enhances social interactions, creativity, and business opportunities. The platform is continuously evolving, with future updates offering even more advanced functionalities. Below are the core features of the Veelive Metaverse:

1. 3D Virtual Spaces

Users have access to personalized 3D virtual rooms, where they can interact with others through a variety of activities, including gaming, socializing, and shopping. These spaces are customizable, allowing users to tailor their environment to reflect their preferences and personality. The virtual rooms offer a more engaging and immersive experience than traditional social media platforms, providing a deeper connection between users.

2. AI-Enhanced Avatars

The second version of Veelive will introduce AI-enhanced avatars capable of interacting on behalf of users when they are offline. By setting up their AI with a self-description, users can enable their avatars to communicate autonomously, maintaining a personal touch even during their absence. This feature will allow for continuous interaction within the metaverse, enriching the overall user experience and making avatars feel more lifelike and responsive.

3. Voice Video Creation

Another exciting feature available in Veelive’s second version is voice video creation. Users will be able to animate pictures by adding voice-over text, effectively making any person in a photo "speak" the given script. This creative tool opens up new possibilities for content creation, allowing users to bring photos to life and enhance storytelling within the metaverse.

4. Live Video Capabilities

Future updates to Veelive will include live video capabilities, allowing users to use a microphone to make their avatars speak in real time. This will provide a more natural and interactive way for users to communicate and engage with others in the metaverse. Live video capabilities will enhance real-time conversations, making virtual interactions more dynamic and engaging.

Maximizing Earnings on a Social Media 3D Connected to the 3D Space and Metaverse:

5. Business Integration

Veelive Metaverse offers unique opportunities for business owners and entrepreneurs. Users who purchase or rent virtual office or retail space within the metaverse can link their businesses directly under the Business button. This feature will enable companies to showcase their products or services in a 3D space, attracting potential customers in a visually engaging way. It also offers an innovative platform for conducting business in the metaverse, expanding the reach of traditional businesses into the virtual world.

6. Social Connectivity

Veelive places a strong emphasis on social interactions, enabling users to add friends and engage with them in their personal 3D spaces. The platform fosters meaningful connections by allowing users to socialize in a virtual environment that simulates real-world interactions. Users can invite friends over to their 3D rooms, play games together, or simply hang out, enhancing social bonds in a new, immersive way.

7. News and Updates

To keep users connected with the latest happenings, Veelive includes a News feature. This button provides updates on the most recent posts and activities from users' followers, ensuring that everyone stays informed about community news. Whether it's a new project launch, personal milestones, or shared content, the News button helps users stay engaged and in the loop.

The Veelive Metaverse Marketplace: Connecting Social Media with Global Trading:

The Veelive metaverse has revolutionized the way people interact with each other and conduct business. The marketplace is the centerpiece of this virtual world, connecting the social media app with the metaverse. It offers a platform for users to showcase their businesses and sell products.

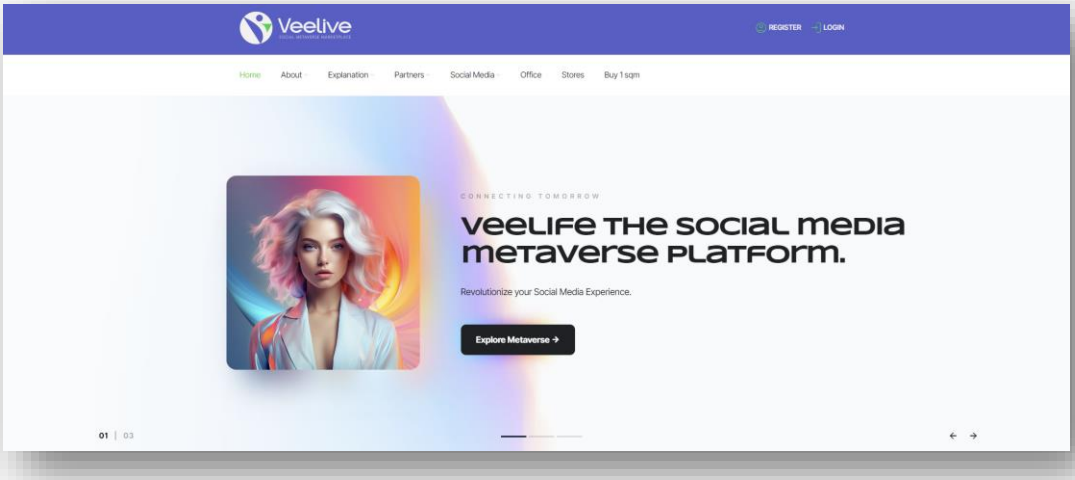
The marketplace is an exchange that allows users to trade tokens such as VLT, VBT, and MST, which are used for land and building purchases, influencer-created tokens, and other products.

The marketplace is a hub of activity, with users from all over the world coming together to buy and sell products. It is not limited to physical goods, as NFTs are also traded here. Every user can create and offer their own NFTs, making it a unique space for artists and collectors.

The aim is to create a worldwide trading marketplace that is accessible to anyone, regardless of their location or background. With the marketplace, Veelive has created a virtual economy that offers endless possibilities for businesses and individuals alike.

In conclusion, the marketplace is an essential part of the Veelive metaverse, providing a platform for users to showcase their businesses and trade products. It is a unique space where users can buy and sell tokens, physical goods, and NFTs, creating a virtual economy that is accessible to anyone.

With its global reach and user-friendly interface, the marketplace is set to become the go-to platform for businesses and individuals looking to expand their reach and connect with customers from all over the world.



Land purchases:

There is a maximum of 2 million square meters of land and 10 million square meters of buildings.
Every User has the opportunity to buy land or building shares starting from 1 square meter. Whether it's for personal use or for investment purposes, users can browse through a wide selection of land listings and choose the one that suits their needs. The platform provides users with all the information they need to make an informed decision, including location, size, and price.

This novel concept in the realm of virtual property allows buyers to choose from two distinct categories of land shares, each with a different purpose and value. Basic land serves as the entry point, residential land provides a space for virtual apartments, and commercial land is designated for offices and stores. Every land share purchased in the Veelive Metaverse translates into ownership of one or more shares of the total volume available.

With 2 million square meters of land in Minestar City there are 2 million VLT (Veelive land Tokens) Every user who buys land receives these tokens in his wallet.
These can be traded on the marketplace.

Basic Token = 100 $ Exclusive Token = 200$

VLT Basic = 1.400.000 sqm
Total Tokens = 1,4 Million

VLT Exclusive = 600.000 sqm
Total Tokens = 600.000

VLT Basic

VLT Exclusive

Total supply value $260 million
Total 2 million tokens

Profits

All rented buildings throughout the Veelive metaverse are calculated quarterly. Of this, 35% goes to the land buyers.

Basic receives 1 share
Exclusive receives 3 shares

Building purchases:

In addition to land, users can also purchase buildings on the Veelive marketplace. From residential properties to commercial buildings, users can browse through a variety of listings and choose the one that best fits their needs.

The platform provides users with all the information they need to make an informed decision, including location, size, and price.

Investing in the Veelive Metaverse's Real Estate Categories, In the emerging world of the Veelive Metaverse, investors and enthusiasts alike have the opportunity to acquire building shares, thereby securing a stake in virtual real estate. Learn more. This investment allows individuals to own a piece of the digital landscape, with varying levels of investment correlating to different categories of buildings available for purchase.

Each share represents a fraction of the total volume of the property, and investors can choose from a range of options to suit their budget and interests.
With 10 million sqm Building in Minestar City there are 10 million VBT (Veelive Building Tokens). Every user who buys land receives these tokens in his wallet. These can be traded on the marketplace.

Basic Token = 250$
Exclusive Token = 500$

Basic = 7 Million sqm
Total Tokens = 7 Million

Exclusive = 3 Million sqm
Total Tokens = 3 Million

VLT Exclusive

VLT Exclusive

Total supply value $2.25 billion

Profit

All rented buildings throughout the Veelive metaverse are calculated quarterly.
35% goes to the land buyers

Basic receives 5 share
Exclusive receives 10 shares

Buy An Entire Office or Store:

Veelive Metaverse Offers 10 Million Square Meters of Virtual Offices and Stores with NFT Ownership Certificates.

In the world of virtual reality, the Veelive Metaverse stands out with its impressive 10 million square meters of office and store space. Users have the option to purchase an entire office, which comes with a unique NFT certificate of ownership. This allows them to use the office or store for their own business needs or rent it out to others.

The Veelive Metaverse offers users the opportunity to build their own businesses within the virtual world. With the ability to host meetings and live streams with business partners (avatars) in their own offices, users can create a professional and interactive environment. Additionally, those who own stores can offer goods and services to other users within the metaverse.

Overall, the Veelive Metaverse provides a unique and exciting opportunity for individuals to create and manage their own virtual businesses. With the ability to own and customize office and store space, users can truly make their mark within the virtual world.

Basic Office or Store

50 sqm cost 19.000 USDT

100 sqm cost 38.000 USDT

200 sqm cost 76.000 USDT

Exclusive Office or Store

50 sqm cost 27.000 USDT

100 sqm cost 54.000 USDT

200 sqm cost 109.000 USDT

Rent An Office or Store:

Lower your business costs:

An Alternative to Renting an Office or Store with Veelive.
For entrepreneurs who are just starting out, buying an office or store can be a daunting task.

It requires a significant investment of time and money, and may not be feasible for those who are just getting their business off the ground. Fortunately, there is option:

A virtual office or store:

Virtual offices and stores offer a cost-effective way to establish in the Veelive metaverse a business presence without the need for a physical location.

You can decide whether to rent your business outside or in the city center. With a virtual office, entrepreneurs can have a professional business, all without the need for an actual office space.

Here you can hold online meetings or meetings with business partners.

This allows them to work from home or anywhere else, while still maintaining a professional image.

Basic Office or Store rent for 6 months

Sqm	Price outskirt	City center
50	3,000$	4,000 $
100	6,000 $	8,500 $
200	10,000 $	17,000 $

Exclusive Office or Store 12 months

Sqm	Price outskirt	City center
50	5,000$	7,500 $
100	10,000 $	10,000 $
200	18,000 $	25,000 $

Rent a Veelive Metaverse Hotel and Run Your Business: Short Notice Booking and Conference Options for up to 1,000 Guests

Every business owner knows the importance of presenting their business in the best possible light. Veelive Metaverse offers an innovative solution to this challenge. With the option to rent a hotel room in the virtual world, business owners can now showcase their products and services with ease. The hotel rooms come equipped with business functions, making it easy to hold meetings and presentations.

In addition to the hotel rooms, Veelive Metaverse also offers the option of holding conferences that can accommodate up to 1,000 guests. This is an excellent opportunity for businesses to expand their reach and connect with a larger audience. The virtual world offers endless possibilities for networking and collaboration, making it an ideal platform for businesses of all sizes.

With the flexibility to book a room for a day or more, Veelive Metaverse offers a cost-effective solution for businesses looking to expand their reach. The virtual world is constantly evolving, and Veelive Metaverse is at the forefront of this innovation. With its user-friendly interface and cutting-edge technology, it is no wonder that more and more businesses are choosing to showcase their products and services in the virtual world.

Book hotel from 1 day

Sqm	Price 1 day	Price 1 week
50	50 $	300 $
100	90 $	500 $
200	170 $	1,000 $

Book a conference from 1 day

people	Price 1 day	Price 1 week
50	200 $	1.200 $
500	500 $	3.000 $
1.000	900 $	5.400 $

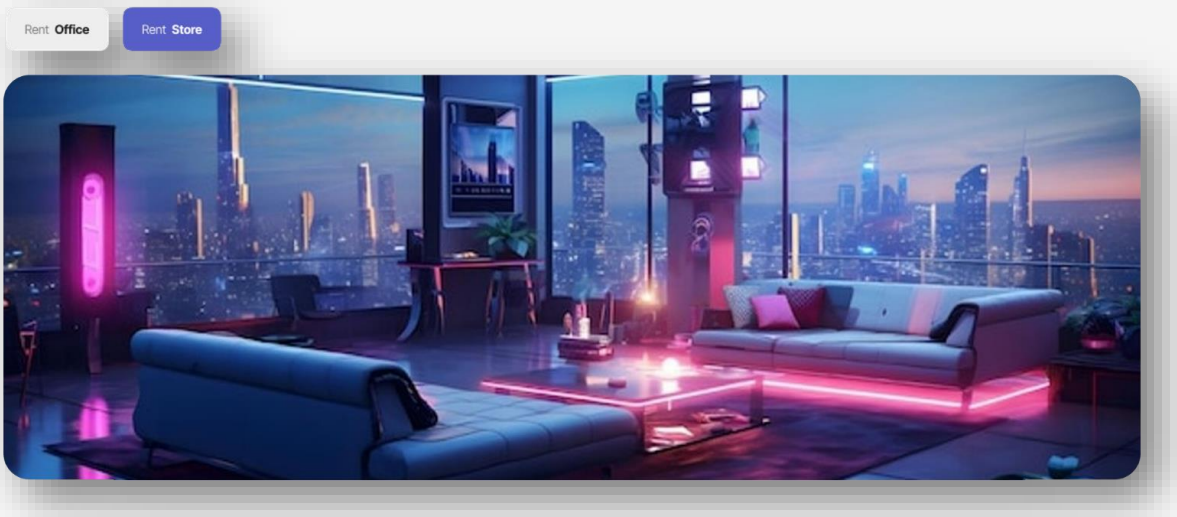
Get Your Own Apartment:

Every user receives an apartment free of charge. However, everyone has the opportunity to furnish their apartment.

Basic or Exclusive Furnishing Options Available. Veelive, the virtual reality platform, has introduced a new feature that allows every user to set up their own apartment. Users can choose to rent basic or exclusive furnishings to decorate their space, and invite friends over or relax in their own private oasis.

Basic furnishings cost $20 for 6 months
Exclusive furniture costs 30$ for 6 months

With this new feature, users can make their apartment the center of attention in the Veelive metaverse. From there, they can explore all that the virtual world has to offer. Whether they want to attend virtual concerts, visit art galleries, or participate in games and activities, their apartment serves as a home base for all their adventures.



Token Transactions:

Finally, the Veelive marketplace allows users to trade tokens. Tokens are a form of digital currency that can be used to buy and sell goods and services on the platform. Users can buy and sell tokens with other users, and they can also use them to purchase goods and services directly from the platform.

Overall, the Veelive marketplace is a user-friendly platform that provides users with a wide range of options for buying and selling goods, land, buildings, and tokens.

With its easy-to-use interface and comprehensive listings, the platform is sure to be a hit with users when it goes online in the summer of 2024.

The XON token is used for payment in the Veelive Metaverse and is listed on Digifinex.

The VLT token is for the purchase of land In the Veelive Metaverse. The Basic land token has a value of 100$ The exclusive token has a value from 200$

The VBT token is for the purchase of buildings in the Veelive Metaverse. The basic Building token has a value of 250$ The exclusive Building token has a value of 500$

The MST token for influencers allows anyone with 5000 followers to have the token created by Veelive. Anyone who purchases the token receives a revenue share from the influencer's community**.**

For all those who buy an entire Office or a Store receive an NFT. With this NFT the user keeps his certificate of ownership.

The VIME Token is a special token with witch everyone can participate in the entire Veelive Metaverse. There are only 500,000 VIME tokens in total.

VIME Tokens for Investors:

Invest in the Veelive Metaverse with Vime Token: A Lucrative Investment Opportunity with High Returns.

The Veelive metaverse comes with the opportunity for investors to participate in its growth through the VIME token. Created as an investment token, VIME allows investors to own a share in the entire Veelive metaverse, including future expansions.

A total of 500,000 tokens will be issued, each with a value of 200 USDT, and the smallest investment amount is $200.

Once investors purchase VIME tokens, they become part of a restricted pool of shareholders who receive a percentage share in all purchases made within the Veelive metaverse.

This includes 10% of land and building sales, 5% from all MST tokens (influencers), and 5% from all rental income. Additionally, investors will receive at least 5% of all future sales, such as study courses, avatar clothing, special avatars, and income from business links (click rates), paid out every 3 months.

With a projected 8 additional planets and 24 cities by 2030, the Veelive metaverse aims to create a 3D social media function that provides a unique and immersive experience for its users. The Vime token offers a unique opportunity for investors to participate in the growth of this ambitious project and potentially reap the rewards of its success

Table:

Sales

Sales income distribution / commission.
All sales on Veelive more products to follow

Sell Income	Land	Buildings
VIME Token	10%	10%

Rentals

Distribution of rental income for Land and Building MST holder

Rental Income	VIME Token
	5%

MST Token sale Influencer

Commission distribution from the purchase of influencers MST tokens

MST Token Income	Percentages
VIME Token	5%

Influencer MST Tokens:

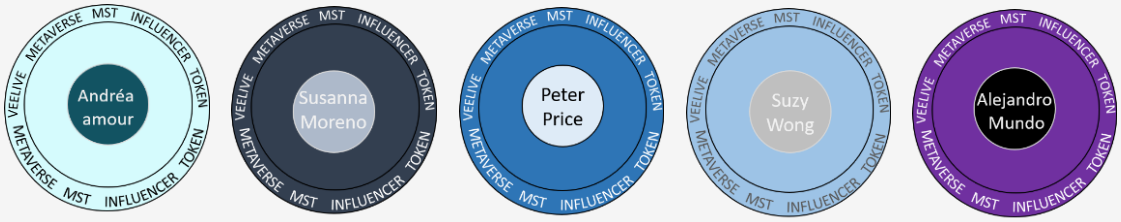
Anyone can register for free and receive a virtual room. Influencers who have more than 5,000 followers receive the opportunity to become a public company free of charge.

Influencer Service:

The influencer receives 50 times the number of followers in tokens. These are offered on the Veelive marketplace. Each participant immediately receives his profit from his account.
MST (Metaverse Stock Token) is a special token that is only created for the Veelive metaverse. This token is traded on the Veelive marketplace. The different token types are:
Influencer, Land and Building Tokens.

Influencer MST Tokens:

After the influencer or brand partner has filled out their form, the tokens can be created by influencers or brand partners who have at least 5000 followers on one or more social media channels. A smart contract is used to generate 50 times the number of followers in tokens. The tokens are limited and are sold on the Veelive marketplace.



MST Profit For Customers:

Everyone who buys the token receives a share from the turnover of the sales of the influencer's community that are made in the Veelive Metaverse (land, building, rent and other sales).

Direct commissions:

Sell Products	Land	Buildings
User Direct Commissions	10%	10%

Commission for Influencer and Brand Partner

The influencer or brand partner receives a commission on all purchases made in their community. The community includes the users who have registered with his referral link and their referral link (and so on). All commissions for influencers and brand partners are in addition to the direct commission

VEELIVE Brand Partner	10%	10%
Influencer	10%	10%

Commission distribution from the purchase of influencers MST tokens

MST Token Income	Influencer	Recommender
Sell Income	50%	10%

When an influencer offers their token on the Veelive marketplace, they receive 50% of the sale price for each sale. The referrer who recommended the influencer receives 10% on all of the influencer's tokens

Vime Token owner

The owner of a VIME token receives 5% of all MST tokens sold from the total sale of Veelive. The profits are distributed quarterly to the Vime token owners. Each Vime token counts as one share

VIME Token	5%

MST Token owner

The user who bought the token from the influencer receives 35% of the total rental income from the rented projects from the influencer's community (office stores, hotels, apartments)

Rental Income	35%

Total commission distribution of rental income

Rental Income	Land / Building buyer	Direct commission	Influencer	Brand Partner	VIME Token
	35%	5%	5%	5%	5%

For all VLT and VBT owners, returns paid out every 3 months:

The turnover from all new rental purchases is added up over 3 months and distributed to the VLT and VBT owners. All buyers who join in the 3 months are integrated. The total turnover in the 3 months is added up, converted into shares and paid out.

VLT Basic receives 1 share

VLT Exclusive receives 3 share

VBT Basic Receives 5 share

VBT Exclusive Receives 15 share

Example:

Payout every 3 Months. All sales are divided by the token shares.
For example, there are $10.000 in sales for rentals.

50 VLT Basic Tokens	= 50 shares
30 VLT Exclusive Tokens,	= 90 shares
20 VBT Basic Tokens and	= 100 shares
10 VBT Exclusive Tokens	= 150 shares were sold.

In total there are 290 shares.

The calculation is 10.000 x 35% = 3500 is ready for payout.

The $3500 is devided by the 290 shares =$12,06 per share

Payout:

VLT Basic receives	$12.06 per token
VLT Exclusive receives	$36.18 per token
VBT Basic receives	$60.36 per token
VBT Exclusive receives	$180,90 per token

The payout will be made to Veelive's custodial wallet. The token must be on the wallet to receive the payout

Rentals:

Income for Land and Building Buyer

Rental Income	Land / Building buyer
	35%

35% of the sales of land or buildings goes into a pool and are distributed to all buyers who have bought land and buildings. These are distributed among the people who own VLT Basic, VLT Exclusive, VBT Basic and VBT Exclusive tokens.

VLT Basic receives 1 share

VLT Exclusive receives 3 share

VBT Basic Receives 5 share

VBT Exclusive Receives 15 share

Rentals Explanation Brand Partner:

If an influencer is created in the Brand Partner organization, the influencer receives 5% of all purchases under his organization. In this case, the brand partner no longer receives a commission under the influencer community.

Brand Partner	5%

If an influencer is created in the brand partner organization, the influencer receives 5% of all rentals under his organization. In this case, the brand partner receives an additional 5% because he also receives the influencer commission.

Influencer	10%

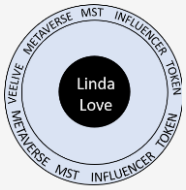
User	Recommended directly by the influencers

For all MST token owners who have purchased a token from an influencer:

The revenue from all new purchases in the influencer's community is added up over 3 months and distributed to the owners who bought the influencer's token. All buyers who join in the 3 months are integrated. The total revenue of the 3 months is added up, converted into shares and paid out. Each token is a share.

Example:

Linda Love Token



The basis for calculation is the influencer's community Token price = 7$

For all land and building purchases, 50% of the turnover will be paid out.
For all rental income, 35% of the turnover will be paid out.

Payout every 3 months.

All sales are divided by the token shares.
For example, there is $30.000 in sales for building and $10.000 in rentals.

Example calculation:

Land and Buildings Income	= 30.000 $ x 50% = 15.000 $ is ready for payout
Rental Income	= 10.000 $ x 35% = 3.500 $ is ready for payout.
	= Total 18.500 $ is ready for payout

A total of 8000 MST tokens from the influencer were purchased
18500 will be divided between the purchased tokens

Payout = 18,500 $: 8000 MST = 2.31 $ per token

The payout will be made to Veelive's custodial wallet. The token must be on the wallet to receive the payout.

PROFIT FOR ACTIVE AND PASSIVE MST TOKEN HOLDERS

There are 5 classes:
Investment, Business, Master Millenium and Universe Class

PASSIVE RETURN

There are 5 different classes, all of which you can reach yourself. If you only buy the tokens, you will receive 1 share of the community turnover every quarter

Investment class

ACTIVE RETURN

All users who are actively involved in ´Veelive have the opportunity to earn more shares and thus more profit.

Business class

You need 3 direct referrals and you own at least 10 MST tokens.
You receive double the profit from the influencer network

Master class

6 direct recommendations and you have at least 30 MST tokens.
You receive triple profit from the influencer network

Millenium class

Active return in the global community

You need 12 direct referrals and you own at least 75 MST tokens.

Universe class

Active return in the global community

You need 25 direct referrals and you own at least 200 MST tokens.
You receive a fourfold profit from the influencer network
You also receive 1 share of the global MST turnover.

Example Calculations

We calculate from 100 people.

Land sales and building sales apply.
Basic Land 100$
Exclusive land 200$
Basic building 250$
Exclusive building 500$

Office and store lettings also count. (Excludes interior rental purchases)

Calculation example was calculated with an average turnover of 150$ for each recommendation.

People	Shares	Referrals	Tokens	Ø Payment	Total
40	1	0	1	0	0
25	2	3	10	150 $	11,250 $
20	3	6	30	150 $	18,000 $
10	4	12	75	150 $	18,000 $
5	5	25	200	150 $	18,750 $
Total					**66,000 $**

From $ 66,000.00 50% payout $ 33,000.00

Total calculated share = 10,340 33,000.00 : 10,340 = 3,19 per share

People	Shares	Share payout	Token	Total payout	Return %
40	1	3,19 $	1	3,19 $	45,57%
25	2	6,38 $	10	63,80 $	91,14 %
20	3	9,57 $	30	287,10 $	136,71%
10	4	12,76 $	75	957,00 $	182,28%
5	5	15,95 $	200	3180,00 $	227,85 %

Payment period every 3 months

This offer is always related to one influencer token. However, you have the option of buying tokens from multiple influencers and reaching the different classes there.

Information:

This is just an example calculation. The numbers may be different. This depends on how many people buy the product in the respective influencer community

Reselling commission:

All products on the Veelive marketplace has a 5% fee. These fees are distributed as direct commission.

Commissions are paid for all products / tokens and NFTs that are resold by users on the Veelive marketplace

Sell Income	Land	Buildings
User Direct commission	10%	10%

Commission for entire organization		
VEELIVE Brand Partner	10%	10%
Influencer	10%	10%

MST Token Owner		
MST Influencer Token	50%	50%

Vime Token Owner		
VIME Token	10%	10%

DIRECT Commission

Sell Income	Land	Buildings
User Direct commission	10%	10%

COMMISSION FOR ENTIRE ORGANIZATION

VEELIVE Brand Partner	10%	10%
Influencer	10%	10%

VIME Tokens for Investors:

When a user buys the VIME token he receives the following profits:

Sales income distribution / commission. All sales on Veelive, more products to follow

Sell Income	Land	Buildings
VIME Token	10%	10%

Rentals

Distribution of rental income for Land and Building for MST holder

Rental Income	VIME Token
	5%

MST Token Sale Influencer

Commission distribution from the purchase of influencers MST tokens

MST Token Sales	Profit
	5%

The VIME tokens are limited to 500,000 pieces

The profit is paid out quarterly on the total revenue of Veelive Metaverse.

Explore the Various Attractions of the Veelive Metaverse:

The Veelive Metaverse is a virtual world that offers a variety of attractions and experiences for everyone. With its diverse range of offerings, everyone can explore the metaverse and engage in activities that interest them. In this section, we will explore some of the main attractions of the Veelive Metaverse.

University

The University in the Veelive Metaverse offers courses on various topics that users can take. Everyone can also communicate with teachers and ask questions to clarify any doubts they may have. The university is an excellent place for those interested to expand their knowledge and learn new things.

Cinema Hall

The Cinema Hall in the Veelive Metaverse allows everyone to watch movies together with their avatar friends. This is a great way to socialize and enjoy a movie at the same time.

Game Center

The Game Center in the Veelive Metaverse offers various games that users can play. It also introduces new games regularly, ensuring that users always have something new to try.

School

The School in the Veelive Metaverse offers various programs on different topics. Everyone can choose the program that interests them and learn more about it.

Hotels

The Veelive Metaverse allows users to rent a hotel room where they can conduct business for one day or more. The hotel offers the same facilities as an office or store, allowing everyone to organize live meetings or offer their goods.

Shopping Center

The Shopping Center in the Veelive Metaverse offers various goods and services that everyone can buy. It is an excellent place for users to shop and explore different products.

Immersive Virtual Real Estate and Showrooms

Example: Users can put on their VR glasses and walk through virtual properties, getting a feel for the space, design, and surroundings. These could be residential, commercial, or creative spaces available within the Veelive metaverse. They could adjust furniture, change wall colors, or view the property at different times of day, all within the virtual environment.

2. Virtual Concerts and Events
•**Example**: Using VR glasses, users could attend live concerts, sporting events, or other entertainment experiences in a fully immersive 3D environment. They would be able to stand among other virtual attendees, have 360-degree views, and interact with performers or speakers via virtual interfaces.

3. Social Interactions and Networking
•**Example**: Users could attend virtual networking events where they meet other users in realistic virtual spaces like lounges or cafes. They could have real-time conversations, gestures, and body language, making the social experience more natural than just text-based communication.

4. Interactive Learning and Education
•**Example**: VR could be used for educational programs, such as virtual classrooms, training sessions, or workshops. For example, users could interact with complex 3D models, conduct experiments in virtual labs, or take part in historical reenactments.

5. VR Shopping Experience
•**Example**: Users could visit virtual malls, browse products, and even try on clothes or accessories using virtual avatars that mimic their real-world body shape. Brands could create VR-exclusive stores, offering items specifically designed for the virtual world.

6. Virtual Travel and Exploration
•**Example**: The metaverse could offer travel experiences where users explore exotic locations, historical landmarks, or even futuristic worlds. For example, you could travel to a VR recreation of the Eiffel Tower or a futuristic Martian city, giving users a sense of exploration and adventure.

7. Collaborative Workspaces
•**Example**: For those working remotely or collaborating on projects, VR glasses could enable virtual office spaces where people meet, discuss, and work together. This could include shared whiteboards, 3D models, or other virtual tools that enhance productivity and creativity.
8. Gaming and Entertainment

•**Example**: Gamers could engage in fully immersive VR games set in the Veelive metaverse. Imagine being in an adventure game where the player physically moves, interacts with objects, and participates in combat or puzzle-solving scenarios in a fully realized virtual world.
9. Art and Creativity Spaces

•**Example**: Users could create and showcase digital art in a VR gallery or build 3D sculptures that other users can view or even purchase. Creative professionals could also collaborate on projects in virtual environments.

Veelive's Vision:

Expansion into the Cosmos with Virtual Space Stations and Spaceship Features.

Veelive, the virtual reality platform, is looking beyond the boundaries of our planet and venturing into the cosmos. The company has envisioned a future where users can explore virtual space stations and travel to distant planets.

To make this vision a reality, Veelive is planning to introduce a spaceship feature that will allow users to visit a Starbase and embark on a journey to explore the virtual galaxy.

The platform's expansion plan includes the addition of eight new planets, each with its own unique extraterrestrial landscapes and buildings. Users will have the opportunity to discover new worlds, encounter alien life forms, and engage in business opportunities on all planets, just like on Earth.

With this expansion, Veelive promises an ever-growing universe for users to explore and enjoy.

Technical details, Blockchain & Games:

Blockchain and Games Development

•C++ ...	https://cplusplus.com/
•Python. ...	https://www.python.org/
•Java. ...	https://www.java.com/en/
•Ruby. ...	https://rubyonrails.org/
•Golang. ...	https://go.dev/
•C# ...	https://www.w3schools.com/cs/cs_intro.php
•Solidity.	https://soliditylang.org/
•PHP	https://www.php.net/
• Simplicity	https://github.com/BlockstreamResearch/simplicity
•Rholang	https://rholang.github.io/docs/rholang/

1. C++

C++ is a powerful, general-purpose programming language used to create various software, including blockchain solutions.

2. Python

Python has gained popularity in the tech world because of its simplified, close-to-nature syntax. It has been implemented to build various networks such as Ethereum, Steem, NEO, QTUM and others.

3. Java

Many prominent blockchain solutions have been developed using Java, including Ethereum, Hyperledger Fabric, IOTA, NEO and many others.

3. Ruby

We use Ruby on Rails framework because of its memory allocation capabilities and simplicity.

5. Golang

Golang, (GO language) for faster and more efficient blockchain solutions. With Golang, we apply multithreaded applications for effective blockchain operation is It protects against runtime errors and ensures a smooth development outcome. Direct compilation into the machine code.

6. C#

Powerful OOP solution We use C# to create Straits, NEO, IOTA and a Blockchain-as-a-Service, which enables apps on distributed ledger platforms. With C# we connect different blockchains with each other.

7 Solidity

Solidity is an object-oriented, statically typed programming language designed specifically for creating smart contracts and applications that run on an Ethereum Virtual Machine. We use Solidity to create our smart contract.

8. PHP

PHP is a proven programming language that is often used to create web solutions, we use PHP to provide an EC cryptography libraries.

9. Simplicity

Simplicity is another programming language that specializes exclusively in blockchain development. It was created as an alternative to Ethereum's EVM and Bitcoin script and is used for the development of smart contracts.

Simplicity reduces the complexity of smart contracts created for Bitcoin and Ethereum, while making them more reliable and functionally richer. A major advantage of Simplicity is that it is easily compatible with Blockstream's Element platform, which supports a variety of open source, sidechains or independent blockchains.

10 Rholang

Rholang is a great option for the effective development of smart contracts. As a new solution in the field of blockchain development, it takes a completely different approach to smart contract development by prioritizing functional programming. As a result, it offers almost the same features as Simplicity and Solidity, while approaching smart contract development by using purely mathematical functions in the code.

Veelive Metaverse - Technical Documentation

Table of Contents

1. Introduction
2. System Architecture
3. Front-End Development
4. Back-End Development
5. Database Management
6. Security Considerations
7. Deployment and Maintenance

1. Introduction

- **Key Features:**
  - Avatar Customization
  - City Exploration
  - Marketplace and Economy
  - NFT Integration
  - Social Interaction Modules

2. System Architecture

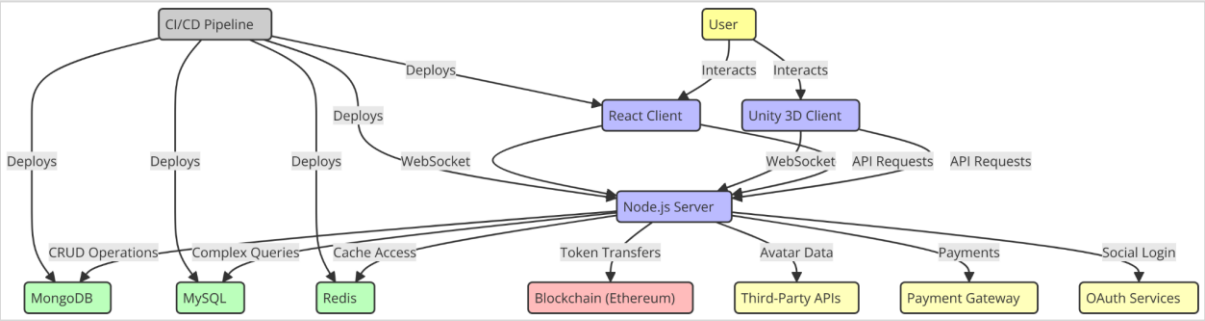
High-Level Architecture Diagram

Components:

1. **Client-Side (Unity 3D & React)**
    - Unity 3D for immersive 3D experiences and real-time interactions.
    - React for web-based user interfaces, such as user profiles, marketplace, and admin panels.
2. **Server-Side (Node.js)**
    - RESTful API
    - WebSocket Server
    - Authentication Service
    - Payment Gateway
    - Blockchain Interaction
3. **Database**
    - MongoDB
    - MySQL
    - Redis Cache
4. **Blockchain Network**
    - Ethereum Smart Contracts
    - XON Tokens
5. **Third-Party Services**
    - Third-party APIs for Avatar Customization
    - Payment Gateway (e.g., Stripe)
    - Social Login (e.g., OAuth)
6. **Deployment Infrastructure**
    - Cloud Hosting (e.g., AWS, Azure)
    - CI/CD Pipeline

High-Level Architecture Diagram (Visual)

Below is a conceptual visual representation of the high-level architecture diagram:



3. Front-End Development:

Technology Stack

- **Unity 3D:** For rendering and user interface.
- **React:** For web-based user interfaces and scripting.

Modules

- **Avatar Creation and Customization:**
  - **Unity 3D:** Integration with third-party APIs for avatar customization.
  - **React:** Web-based UI components for avatar selection and customization.

- **City Exploration:**
  - **Unity 3D:** Navigation mechanics and environmental interactions.
  - **React:** Web-based UI for accessing different city modules.

- **Marketplace:**
  - **Unity 3D:** UI for in-world transactions and interactions.
  - **React:** Web-based UI for browsing and purchasing virtual and real-world products using XON tokens.

Flow Diagram: Avatar Customization

Back-End Development

Technology Stack:

- **Node.js:** For server-side logic.
- **Express.js:** For API development.
- **WebSocket:** For real-time communication.

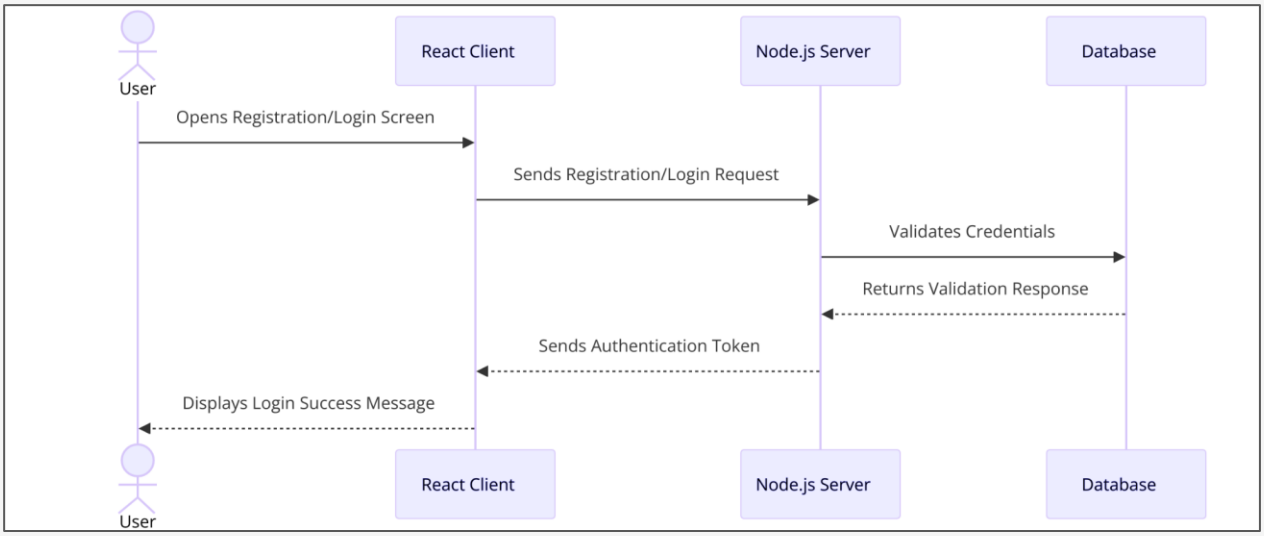
API Endpoints:

- **User Management:**
  - Registration, login (including social and wallet login).
  - Profile management.
- **Marketplace:**
  - Listing and purchasing products.
  - Transaction management.
- **City and Property Management:**
  - Adding and managing virtual properties.
  - Renting and purchasing properties.
- **Social Modules:**
  - Messaging, notifications, and party invitations.
  - Real-time interaction handlers.

Services:

- Authentication and Authorization.
- Payment Gateway Integration.
- Blockchain Integration for XON tokens and NFTs.

Flow Diagram: User Registration and Login



5. Database Management

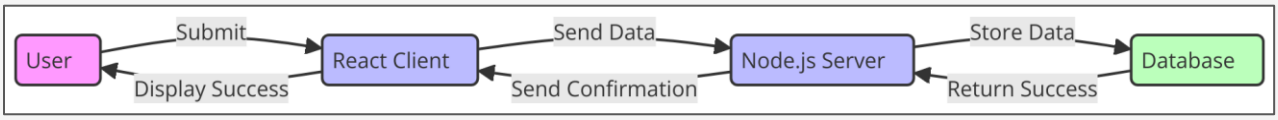
Database Design:

- Schema for user profiles, transactions, properties, and products.
- Relationships and indexing for efficient querying.

Data Storage:

- **Choice of Database:**
  - **MongoDB:** For flexible schema data.
  - **MySQL:** For relational data and complex queries.
  - **Redis:** For caching frequently accessed data.

Flow Diagram: Data Flow for Avatar Customization



Security Considerations:

User Authentication

- **Secure Login Methods:**
  - OAuth, Metamask.
  - Password encryption and storage.

Data Protection

- **Secure API Communication:**
  - HTTPS, TLS.
- **Data Encryption:**
  - At rest and in transit.

Blockchain Security:

- **Secure Transactions:**
  - Smart contracts.
  - Measures against common attacks (e.g., Sybil attacks, double spending).

7. Deployment and Maintenance:

Deployment Pipeline

- **CI/CD Setup:**
  - Automated testing and deployment.
- **Cloud Services:**
  - Hosting on AWS

Maintenance Plan:

- **Regular Updates:**
  - Patch management.
- **Monitoring and Logging:**
  - Performance and error tracking.

Support:

- **User Support:**
  - Mechanisms for user support.
- **Post-Deployment Support:**
  - SLA details and ongoing support.

Brief overview of future costs and financing via the VIME token:

Sales forecast
Revenues (USD) Gross margin (%)

Products and services / per pieces	2024	2025	2026
Products sold pieces	20,000	300,000	2,500,000

Calculation basis product	2024	2025	2026
Percentage of users buy $50 per year	5,71 %	6,00 %	6,57 %
Average revenue per registered user	2,85 $	0,42 $	1,25 $

Products and services turnover	2024	2025	2026
Products sold	1,000,000	15,000,000	125,000,000
	1,000,000	15,000,000	125,000,000

Expected number of users by 2030

Veelive starts with 204,000 Users.

Year	Expected Users
2024	350,000 Users
2025	5,000,000 Users
2026	38,000,000 Users
2027	100,000,000 Users
2028	250,000,000 Users
2029	500,000,000 Users
2030	1,000,000,000 Users

Expected gross profit until 2030

Year	Gross profit until 2030
2024	200,000 $
2025	3,000,000 $
2026	25,000,000 $
2027	65,700,000 $
2028	164,250,000 $
2029	328,500,000 $
2030	657,000,000 $

Outlook until 2030:

All investments are financed by VIME tokens

2025
Extension of functions (still to be invested)

1	VR extension	200.000 $
2	Expansion of points system (dice)	150,000 $
3	Integrating search games	200.000 $
4	Spaceship function	250.000 $
5	Starbase	100.000 $
6	Integrating AI	50.000 $
7	Integrating games with a competition	500.000 $
9	Integrating learning and study plans	250,000 $
	Total	**1,700,000 $**

2025 - 2028 Investment per planet for additional planets

Planet	Costs
Crymos	1.600.000 $
Lobus	1.700.000 $
Symolon	1.600.000 $
Droma	1.900.000 $

Planet	Costs
Aresa	1.500.000 $
Phorlom	1.800.000 $
Turon	1.900.000 $
Roban	2.100.000 $
Total	**14,100,000 $**

Sport:

Revolutionizing sporting events: AR/VR-enabled cameras to offer users a live experience by August 2027

The world of sport is constantly evolving and technology is playing an important role in shaping its future. Augmented reality (AR) and virtual reality (VR) are revolutionizing the way people experience live events, and the sports world is no exception. The aim of augmented reality is to give all sporting events in the future a live character, so that the user has the feeling of being live in a stadium or at a sporting event.
To achieve this, AR/VR-enabled cameras are to be installed directly at sporting events. This will allow users to experience the event from a 360-degree perspective and give them the feeling of being in the stadium. The technology will allow fans to experience the game in real time as if they were sitting in the stands, creating an unprecedented experience.

Expansion of live events with VR Glass	3.000.000 $

Academy Expansion:

Expansion of the Academy: Obtain licensed qualifications online with avatars.

The proliferation of online courses has revolutionized the way people learn and gain qualifications. With the internet, it is now possible to study and gain a recognized qualification in a variety of professions without ever leaving home. This opens up opportunities for people who previously had no access to traditional education or who need to balance their studies with other commitments.
One of the latest developments in online learning is the Online Academy. This innovative platform takes online learning to the next level by allowing students to work together on a course using avatars. This creates a more interactive and engaging learning experience, which can be particularly beneficial for people who struggle with traditional classrooms. In addition, the online academy offers a range of courses in different areas, allowing people to gain qualifications in areas that may not have been accessible to them previously

License Admission Online Courses	2.500.000 $

2026 – 2030 Blockchain games: Play and earn in the metaverse:

Blockchain play to earn games for adventures from 8 planets calculation.

Blockchain games, which allow players to earn money while playing, have become increasingly popular in recent years. These games are based on blockchain technology, which enables secure and transparent transactions and allows players to earn real money while playing. The development of blockchain games for the Metaverse aims to take this concept to the next level and create a gaming experience that is both exploratory and competitive.
The games will take place on different extraterrestrial planets, with each game offering a different challenge. Players will be tasked with finding a path, a lost oracle or a 1000 year old legend, with the object being in a different location for each game. This means that players can play the game again and again and experience the adventure in a new way every time. There will be both space and underground adventures on each planet, where players can earn money if they are skilled enough to overcome the challenges.
Overall, the development of blockchain games for the metaverse is an exciting new development in the world of gaming. With the ability to earn real money while playing, these games offer a unique and engaging experience that is sure to capture the attention of gamers around the world.

8 million for development per planet	64.000.000 $

Total expenditure for future integration of projects:

Future Projects	Investment
Extension of functions (still to be invested)	1,700,000 $
Investment from. 1.5 million per planet	14,100,000 $
Expansion of live events with VR Glass	3,000,000 $
License Admission Online Courses	2,500,000 $
Blockchain games: Play and earn	64,000,000 $
Total	**85,300,000 $**
Total value of the investment VIME token	**100,000,000 $**

Veelive starts with a lucrative marketing:

With a community of over 204,000 users, Veelive combines social media with a 3D space and the metaverse to provide users with not only a fun experience but also a chance to earn money. One of the most attractive features of Veelive is the opportunity it provides for influencers from the social media sector.
Influencers with a follower count of 5000 or more can have their own token created by Veelive for free. After filling out an online form, the influencer receives 50 times the number of tokens of their follower count. The influencer then promotes their tokens, which are offered on the Veelive marketplace. After each sale, the influencer receives 50% of the token value. Additionally, every referrer receives 10% on each token when they recommend an influencer. This opportunity provides a win-win situation for both influencers and Veelive as it attracts more users to the platform while also providing influencers with a chance to earn money.

Brand partners also have a similar opportunity to create their own tokens, but the main goal for them is customer loyalty. To take advantage of this opportunity, brand partners need to fill out a form and have their tokens offered on the Veelive marketplace. With these unique features, Veelive has the potential to attract more users and influencers, making it a platform to watch out for in the social media sector.

Invest in the Veelive Metaverse with VIME Token:

A lucrative investment opportunity with high returns.

The VIME Token has been developed as an investment token, allowing investors to own a stake in the entire Veelive Metaverse, including future expansions. A total of 500,000 tokens will be issued, each with a value of 200 USDT, with the smallest investment amount being 200 US dollars. Once investors purchase VIME tokens, they become part of a limited pool of shareholders who receive a percentage share of all purchases within the Veelive metaverse. This includes 10% of land and building sales, 5% of all MST tokens (influencers) and 5% of all rental income. In addition, investors will receive at least 5% of all future sales, such as study courses, avatar clothing, special avatars and revenue from business links (click-through rates), which will be paid out every 3 months.

With an expected 8 additional planets and 24 cities by 2030, the Veelive metaverse aims to create a 3D social media feature that offers a unique and immersive experience to its users. The VIME token offers investors a unique opportunity to participate in the growth of this ambitious project and potentially reap the rewards of its success.

Financing VIME Tokens

All additional projects are financed by the VIME token. The VIME token gives each owner a share in the Veelive Metaverse.

Year	Turnover until 2030	10% of 50% Sales	5% of 25% Rent	5% of 25% MST Token
2024	1,000,000 $	50,000 $	12,500 $	12,500 $
2025	15.000.000 $	750,000 $	892,500 $	892,500 $
2026	125.000.000 $	6,250,000 $	1,562,500 $	1,562,500 $
2027	500,000,000 $	25,000,000 $	6,250,000 $	6,250,000 $
2028	1,250.000.000 $	62,500,000 $	15,625,000 $	15,625,000 $
2029	2,500,000.000 $	125,000,000 $	31,250,000 $	31,250,000 $
2030	5,000.000.000 $	250,000,000 $	62,500,000 $	62,500,000 $
		469,550,000 $	118,092,500 $	118,092,500 $
Total				**701,735,000 $**

Overview of the expected return on investments VIME tokens.

Investment	Token Price	Retu	Return	Return
Year		20	2025	2026
Token Sold		10,00	150,000	250,000
10,000 $	200 $	10,37	10,845 $	11,875 $
50,000 $	200 $	51,87	54,225 $	59,375 $
250,000 $	200 $	259,37	271,125	296,875 $

Investment	Return	Return	Return	Return
Year	2027	2028	2029	2030
Token Sold	350,000	425,000	480,000	500,000
10,000 $	15,357.14$	21,029.41 $	36,041,67 $	70,173.50 $
50,000 $	76,785.71$	105,147.06 $	180,209.33 $	350.867.50 $
250,000 $	383,928.57 $	525,735.29 $	901,041.67 $	1,754,337.50 $

Closing words:

Veelive is an innovative platform that aims to connect people in the real world with the virtual world. The company's vision is to improve the quality of life for its users and create more prosperity. By leveraging the potential of the metaverse, Veelive plans to create between 15-20% more jobs that are lost in other sectors due to the development of new technologies

One of the key features of Veelive is its ability to provide users with the opportunity to earn a monthly income. This can be achieved through a variety of means, including the ownership of land and real estate, the creation of offices and stores, and the offering of products and services. In addition, the platform aims to bring people together after they complete their studies, while also creating opportunities for live experiences such as sporting events.

The company is led by visionary Yana Seiz, who has been working on social media and metaverse since 2021.

Veelive's diversity is the key to creating a successful world. With its innovative approach and commitment to improving the lives of its users, the platform has the potential to revolutionize the way we live and work. Whether you're looking to earn an income, connect with others, or simply have fun, Veelive offers something for everyone.

WHITE PAPER